

Name Key

### Greatest Integer Function

The Greatest Integer Function the "Step Function"

$$f(x) = \lfloor x \rfloor \text{ or } [x] \text{ or } \lfloor x \rfloor$$

for no fractions/decimals

This function takes the input and finds the greatest integer closest to that number without going over.

Examples:

$$1. \lfloor 7.35 \rfloor =$$

Answers:

7

$$2. \left\lfloor \frac{4}{3} \right\rfloor =$$

1

Examples:

$$3. \lfloor -2.5 \rfloor =$$

$$4. \left\lfloor -\frac{10}{5} \right\rfloor =$$

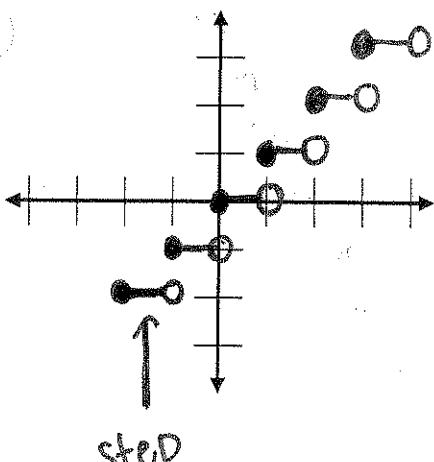
Answers:

-3

-2

### Graphing the Greatest Integer Function

The greatest integer function got its nickname, the step function, from its graph.  
 $f(x) = \lfloor x \rfloor$



step length: 1  
step height: 1

x	$f(x)$
-2.00	-2
-1.75	-2
-1.5	-2
-1.25	-2
-1.00	-1
-0.75	-1
-0.5	-1
-0.25	-1
0.00	0
0.25	0
0.5	0
0.75	0
1.00	1
1.25	1
1.5	1

● → part of the solution  
 ○ → not part of the solution

## Transformations of the Greatest Integer Function

Don't forget the transformations do not change!

Graphing Form:  $y = a \llbracket b(x-h) \rrbracket + k$

So  $(h, k)$  is a starting point for your steps.

The length of your steps is  $\frac{1}{b}$ .

The space between your steps (vertically) is  $a$ .

If  $a$  is positive the steps go up from left to right.

and if  $a$  is negative then the steps

go down from left to right.

Example: Graph  $f(x) = 2 \llbracket x - 3 \rrbracket + 1$

Start  $(3, 1)$

Step length  $\frac{1}{1} = 1$

Step height  $2$

if there is a  
GCF factor  
it out first!

Example 2: Graph  $y = \llbracket 2x + 4 \rrbracket - 5$

\*Get in graphing form!  $y = \llbracket 2(x+2) \rrbracket - 5$

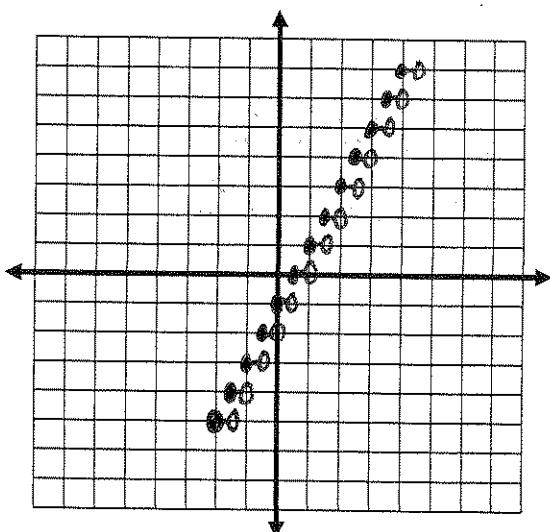
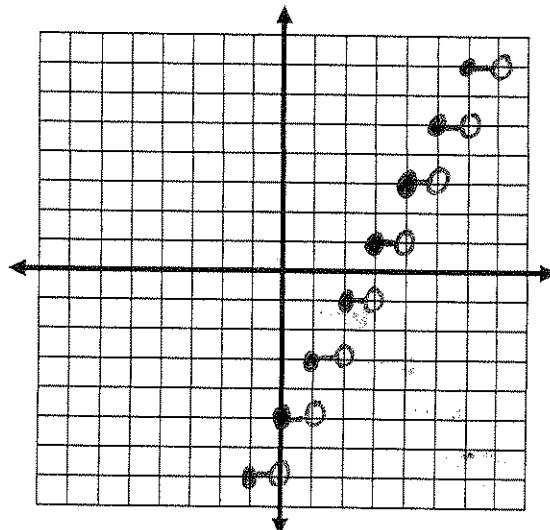
Start  $(-2, -5)$

Step length  $\frac{1}{2}$

Step height  $1$

- \*  $b \rightarrow$  horizontal stretch/compression.
- \* if  $b$  is negative, the graph is reflected over the y-axis

$$y = \llbracket x \rrbracket$$



## Greatest Integer Function Worksheet

Evaluate the following:

1.  $[7.1]$   
 7

2.  $[1.8]$   
 1

3.  $[\pi]$   
 3

 Name KCY

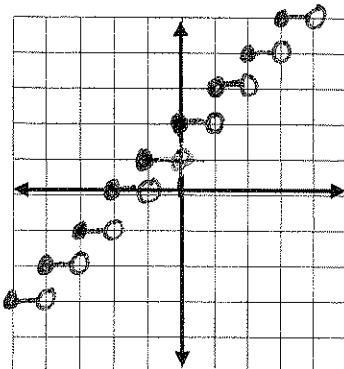
4.  $[-6.8]$   
 -7

5.  $[-2.1]$   
 -3

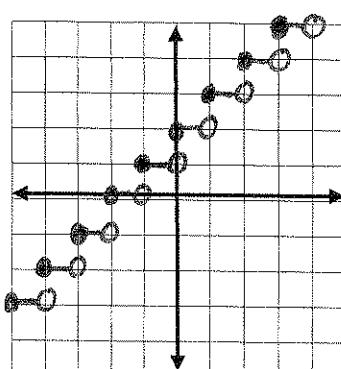
6.  $[0]$   
 0

Graph the translation in 7 and 8. Then describe the translations and how they differ.

7.  $f(x) = [x] + 2$



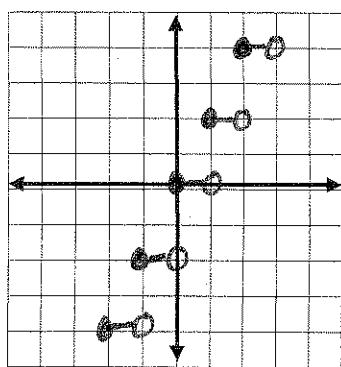
8.  $g(x) = [x + 2]$



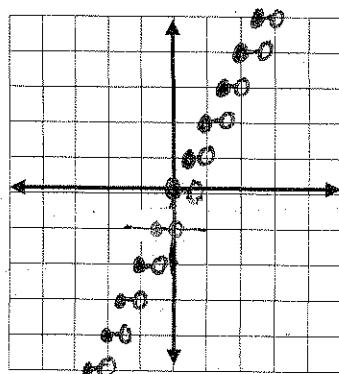
Because they are steps, translating left two & up two, actually produce the same graph.

Graph the dilations in 9 and 10. Then describe the dilations and they differ.

9.  $f(x) = 2[x]$



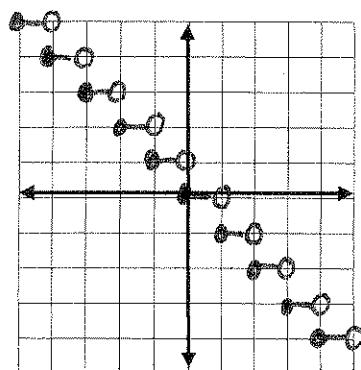
10.  $g(x) = [2x]$



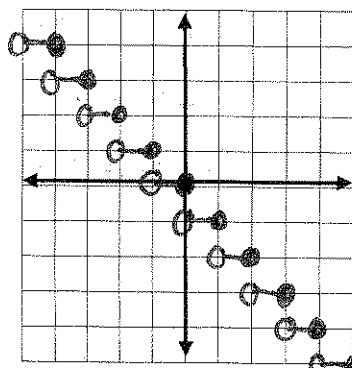
#9 is a vertical stretch (steps are farther apart) while #10 has a horizontal effect : makes the steps shorter.

Graph the reflections in 11 and 12. Then describe the reflection and they differ

11.  $f(x) = -[x]$



12.  $g(x) = [[-x]]$



#11 reflects the graph over the x-axis, while #12 reflects it over the y-axis. For both, the steps now go down from left to right instead of up.

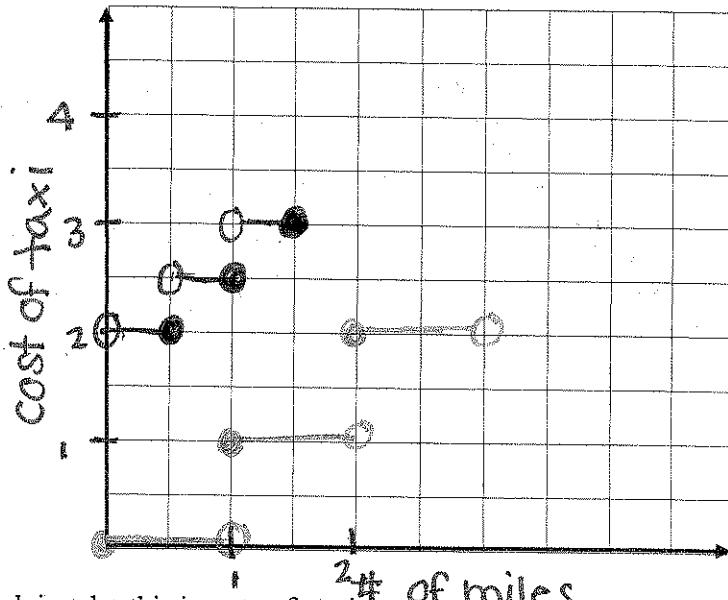
### Real World Application of Step Functions:

Prior to September, 2000, taxi fares from Washington DC to Maryland were as follows:  
 \$2.00 for up to and including the first  $\frac{1}{2}$  mile, + \$0.50 for each additional  $\frac{1}{2}$  mile increment.

Describe the independent and dependent variables and explain your choices.

Dependent  $\rightarrow$  cost of taxi ride    Independent  $\rightarrow$  # of miles

Graph the fares for the first 2 miles: (Make sure to label the axes.)



■ - parent function

Explain why this is a step function.

How is it different from the greatest integer parent function  $f(x) = \lfloor x \rfloor$

The open circle is on the left. It's moved up 2. Length of the step is  $\frac{1}{2}$  : height of the step is  $\frac{1}{2}$ .

\* Write the function that is modeled by this graph. \*

$$y = \frac{1}{2} \lfloor -2(x - 0.5) \rfloor + 2$$

Preview for tomorrow: Write the piecewise function for 0 to 2 miles.

$$f(x) = \begin{cases} \$2.00 & \text{if } 0 < x \leq \frac{1}{2} \\ \$2.50 & \frac{1}{2} < x \leq 1 \\ \$3.00 & 1 < x \leq 1.5 \end{cases}$$